Introduction to Sprint Reviews

contents

SECTION	introduction to sprint	
	reviews	
	what is a sprint review?	4
	benefits of sprint reviews	5
	anatomy of a sprint review	6
	guidelines for effective sprint	
	review meetings	7

SECTION 2	conducting sprint reviews in Easy Agile User Story Maps		
	show 'done' issues inspect and adapt backlog grooming and refinement	9 10 11	

Introduction To Sprint Reviews?

what is a sprint review?

A sprint review meeting takes place at the conclusion of a sprint, and reviews all of the 'Done' issues for that period. The aim of the sprint review is to see whether the goal for the sprint was achieved and to demonstrate potential shippable working product increments to the team.

Some of the activities that occur during the sprint review include:

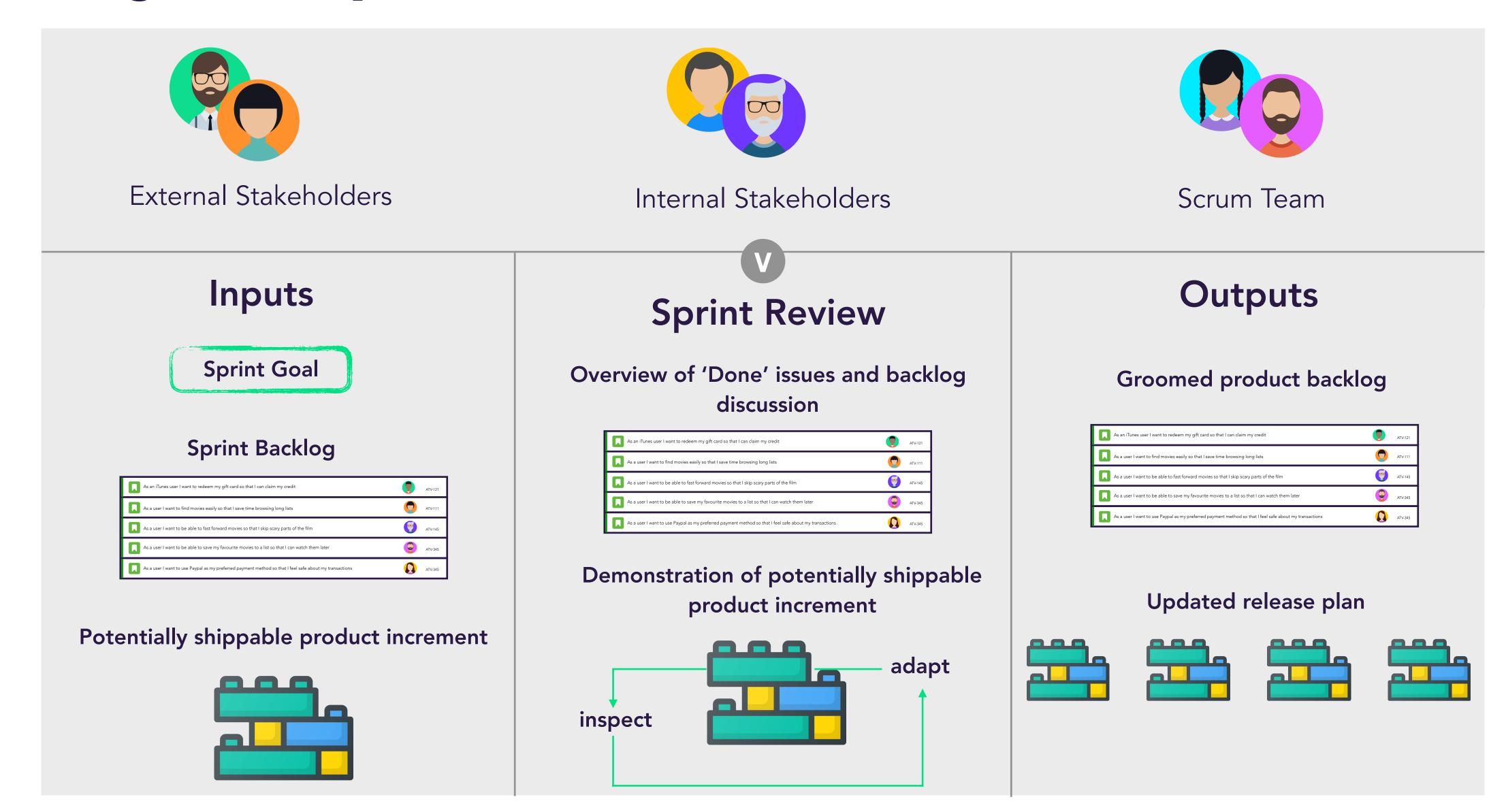
- The Product Manager/Owner walks through the 'Done' items from the Product Backlog
- The Development team discusses what went well during the Sprint, the problems they ran into, and how they were solved/could be solved
- The Development team demonstrates the work that they have "Done" and answer the teams questions about the working increment
- The team collaborates on what to do next, so that the Sprint Review provides valuable input into the subsequent Backlog Grooming and Sprint Planning sessions
- Review of the timeline, budget, potential capabilities for the next anticipated release of the product

Source: scrum.org

benefits of sprint reviews

- Increases stakeholder engagement (early and frequent feedback)
- Maximises responsiveness to customers
- Team building and collaboration
- Updated and groomed backlog
- Updated release plan
- Increased cross-team product understanding
- Increases the value of Sprint Planning meetings

anatomy of a sprint review



guidelines for effective sprint review meetings



Focus on 'Done' Issues: focus on acceptance criteria that had met the Definition of Done (DoD)



Meeting format: the meetings should be informal; not a reporting exercise, rather an opportunity to get together and give feedback. Time box the meeting in accordance with the following:

1 week sprint = 1 hour

2 week sprint = 2 hours

4 week sprint = 4 hours



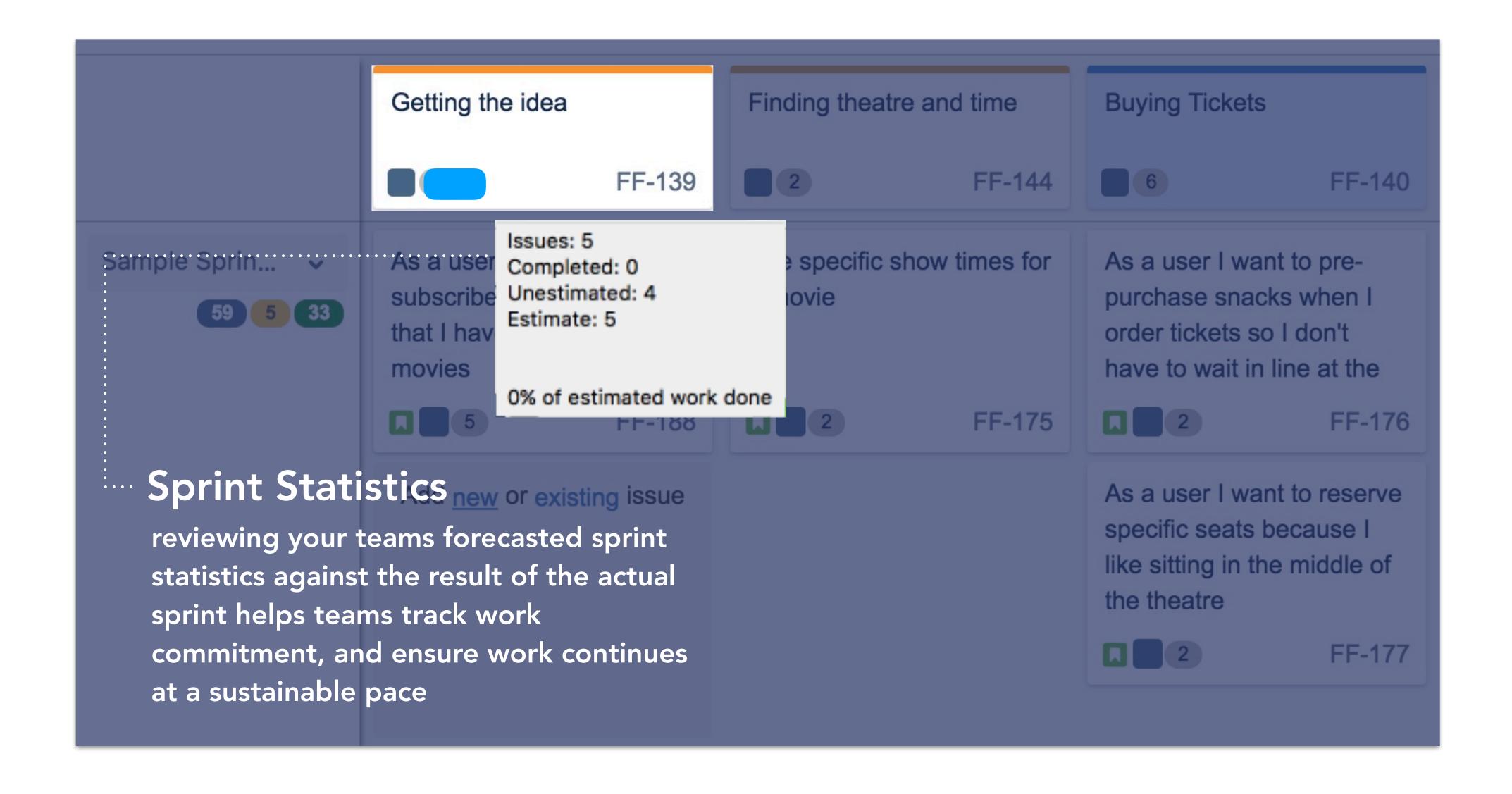
Focus on the user: centre any demonstrations around a realistic user experience and business value (not just proving functionality)

Conducting Sprint Reviews in Easy Agile User Story Maps

show 'Done' issues



inspect and adapt



backlog grooming and refinement

